import 'package:flutter/material.dart';

void main() => runApp(MaterialApp(home: Home()));

class Home extends StatelessWidget {

@override

Widget build(BuildContext context) {

return Scaffold(

appBar: AppBar(

leading: const Icon(Icons.person),

title: const Text('HOME'),

backgroundColor: Colors.blue[600],

),

body: const Center(

child: Text(

"Danyel",

style: TextStyle(

fontSize: 24,

color: Colors.yellow,

),

),

),

backgroundColor: Colors.blue[900],

floatingActionButton: const FloatingActionButton(

onPressed: null,

tooltip: 'Editar',

backgroundColor: Colors.blue,

child: Icon(Icons.edit),

shape: const CircleBorder()

),

floatingActionButtonLocation: FloatingActionButtonLocation.endDocked,

);

}

}